



## 2-player Event Rules and Information

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Welcome to The Greatest Golfer - Youngstown. Here's an overview of our event.

**APR 28, 2024**

### **GREATEST GOLFER OF YOUNGSTOWN**

Greatest Spring 2-player • 10:30 am tees start • Links at Firestone Farms

These events are for players aged 18 and older; the listed time is the first playing group's tee time for the day. The field will be limited to 80 players. \$105 Entry Fee per player.

### Tournament Overview

- "A" Flight – low gross best ball over 18 holes
- "B" Flight – low gross best ball over 18 holes
- "C" Flight – low gross best ball over 18 holes

Flights will be based on combined team total handicaps. We need your handicap ONLY for fighting purposes. All players are capped at an 18 handicap.

This is a 2-person team event. The 2-person team will count best 1 out of 2 gross each hole to arrive at its Gross 18-hole total.

The team members must be within 8 handicap strokes of one another, or else the high handicap member's base handicap will be set at 8 strokes from the low handicap member.

Play will be from the Men's Tees (Black), except that those aged 60+ may elect to play from the Senior (White) tees. Women will play Ladies tees.

### Tournament Overview

- All players must have a handicap either through the sanctioned system like GHIN or Greatest Golfer Handicap or a local course league handicap. If you are blessed to know your index, feel free to apply it to the event course and offer that as your handicap for max use of our rules. (For you index rock stars

wondering why everyone doesn't have an index, they don't. So we work from handicaps, and it's worked nicely for many years)

- There will be cash prizes based on size of field. Flights of 10-12 teams is our goal based on a mostly equal split of the number of players to register.
- The overall gross champ team will win entry into the Farmers National Bank Greatest Golfer 54-hole tourney in August.
- **All scored putts must be holed. NO GIMMIES. This is not your weekday league event. It is a rules violation to not hole out the BEST BALL. A teammate who hacked and OB'd his way outta contention DOES NOT have to finish the hole.**
- USGA and local rules will govern play except where noted below.
- Any discrepancies with play/scoring/results must be addressed with rules committee before scores are signed/submitted. If you have a problem with play that day, you must introduce the issue with tourney officials before scores are finalized. Don't call 5 hours later when I'm watching Netflix. Once the scorecard has been verified by a competitor/marker and signed, no play discrepancies will be made. Use of measuring devices is permitted, with the exception of tools that detect elevation.
- If there is a doubt as to a rules procedure, a player should play/complete two balls that hole and the rules committee will make the ruling after the round. Please report the issue before signing your scorecard.
- In the event of ties, prize money will be split. If three teams tie for first, the prize money for first, second and third is merged and split equally.
- Pace of play is crucial. Our goal for this competitive format is 4 hours and 40 minutes. Staff will monitor play and issue warnings. If you are out of position, Todd or Ted will hang out with your group and you will be really annoyed by their presence because you know why they are there. And your group will receive a warning and asked to play ready golf till you catch up. Ready golf kinda sucks at times. A two-stroke penalty can be assessed.
- **Seriously, pace of play is a big deal.**  
No 5-hour rounds. Most of our rounds are not. But every year, a few groups go Lewis & Clark exploring on us.  
If you are not on heels of group in front of you, we suggest: 1) Play ready golf; 2) head to next tee box upon finishing hole; 3) Walk/ride faster; 4) Talk less
- The tournament committee and course officials may adjust format due to weather conditions, course conditions or other circumstances.
- Players will be advised of any local rules at the start of play.
- Smile. Breathe. Enjoy.

More Rules of Play (Cuz people ask for more ...)

**1- Golf Balls and Clubs:** Only golf balls on the current list of USGA Conforming Golf Balls may be used. All clubs must meet USGA specifications. Penalty - Disqualification.

**2- Out of Bounds:**

**If at the original hit position, you suspect you hit OB, you have the choice to hit a provisional at that time or elect to the 2-shot rule noted below.**

Once you leave the original shot area and discover the ball is OB or is lost, you can play the 2-shot penalty from the agreed upon lost/OB spot. A player should drop in the nearest fairway point no closer to hole. You can also elect to go old-school back to the original hit spot, but if your group gets behind, you will be hounded for that, and possibly penalized.

**3- Doubt as to rules procedure:** If you and your group cannot agree on a ruling, play two balls and play both balls until hole is complete. The incident should be reported to the rules committee *before* the scorecard is signed.



## Some Local Rules

**Black Tees** for all divisions. **White Tees** for Seniors 60+

**Hole #12 must NOT be Played Down #13 Fairway:** For player safety and pace of play, DO NOT play down 13 fairway to 12 green. Any player doing so will be disqualified.

Out of Bounds:

**Out of Bounds** areas are marked by White Stakes and defined by white lines, change in cut of grass, and a direct line between posts. Areas with white lines define exact boundary lines. Areas with white stakes are defined by the change in cut of grass (ie: corn fields). If line is not clearly defined by cut of grass use a direct line from stake to stake. The entire ball has to be out of bounds in order to be considered out.

Ground Under Repair:

**Ground Under Repair** is defined by white paint and is free relief, nearest point no closer to the hole. You may also elect to play from the that position if you choose.

**Newly Seeded and Aerated Areas** are considered ground under repair and are free relief.

**Cart Path and Bare or Seeded areas** directly adjacent to the cart paths are all considered ground under repair and a player is granted free relief.

**Questions** on rulings or other tournament information please call the Golf Shop (330) 482-7888 or Todd immediately (330-314-3270). If a ruling can't be made in time — play 2 balls and ask the rules committee as soon as you can.

**We're so glad you're here. So too are our sponsors — Belleria Pizza and Farmers National Bank.**