## Schedule

- The season will begin on Wed 5/1 and Thu 5/2 and will last 16 weeks. Both Wed/Thu nights will skip the week of the 4<sup>th</sup>. Planned completion of the regular season will be Wed 8/21 and Thu 8/22.
- We agreed at the kickoff meeting that 1 rainout will be allowed per league. If week 10 is a rainout, week 10 will be made up on week 17. This could extend the league to Wed 8/28 and Thu 8/29.
- Playoffs will start right after regular season play.

### Tee times by league

- Wednesday Early League: (Noon-3:00pm) 12 teams
- Wednesday Mid League: (3:00-4:30pm) 18 teams
- Wednesday Late League: (4:30-6:00pm+) 25 teams
- Thursday League: (4:30-6:00pm+) 30 teams

## League Dues

- Each member of all three leagues will pay \$70/player.
- Dues will need to be paid prior to the start of the first night of league play. Failure to do so could result in a forfeit by your team.
- Dues will pay for the following league expenses.
  - Use of the Golf League Site GLS software (\$11/player). GLS will bill the Men's league in early May with a 30 day due date.
  - Use of the Golf League Site GLS software for league substitutes (estimated \$4/player). This amount will vary with the unknown use of subs. GLS will bill the Men's league in late October with a 30 day due. GLS guidelines for substitute charges listed below:
    - No fee provided the substitute records fewer than 3 scores.
    - \$5.5 provided the substitute records fewer than 5 scores.
    - \$11 in all other cases.
- Banking fees for the Men's League checking account held with City State Bank.
- Hole-n-One event (\$10/player).
- Regular season winners and payout for Playoffs (\$35/player).
- A meal is planned for the 3 leagues, might do 2. Schedule is under review.
- Possible gift to the club with remaining funds.

### Golf Membership Dues

- Only Woodward golf members can play in Men's League.
- Members include
  - Single members
  - Family members listed on the yearly dues form
  - Single Young Adult members.
- Your current year Woodward golf membership dues/fees need to be paid prior to your first league match. These include;
  - Membership dues
  - Golf cart trail fees
  - Golf cart shed fees.
- Any member that plays with membership dues/fees outstanding will forfeit all points and be restricted from further play until account is paid in full.

## Scoring

- The 12- point scoring system will be use to accumulate points for league play and playoffs.
- The GLS APP will be utilized.
- If GLS APP is not used and a paper scorecard is, scores by hole will be entered by a League Manager.
- All efforts will be made to have an even number of League teams. If there are an odd number of League teams, there will be a weekly bye-week for 1 team. This team will get 6 points for the bye-week.

#### Tee boxes

- League members that are 65+ years of age prior to season start have the option to play the White/Gold tee boxes. If you turn 65 years of age during the season you need to wait until the following year for the option.
- All other league members will play from the white tees.

### Contacts

- A phone listing will go out to each league member with cell numbers prior to season play.
- Known substitutes will also be on this listing.
- Encourage all members of an upcoming match to communicate with each other on arrival to course/etc.
- League Managers will also be included on this listing.

#### Substitutes

- If your schedule requires you to miss a week of league play a substitute may fill in for you. It helps to have at least one person in mind that can fill in for you at any given time throughout the season.
- Subs will not be charged a fee for league play. This is a thank-you for being a sub.
- You are allowed to sub in your own league (this comes into play for a team on a bye week).
- Any team is allowed to use 2 subs if need be.
- Subs will not be allowed in the playoffs unless approved by all the League Managers. Only extenuating circumstances will be considered. The sub must come from the established sub list or a team that is not in the playoffs.
- Please communicate with the League Manager as soon as possible so that the necessary changes can be made to your scorecard ahead of time. Also, be sure to select the substitute before you begin live scoring on the GLS app.

### Handicaps

- New league members and new subs will need to establish a WHS handicap on GLS (app or website). Need a minimum of three 9-hole Woodward scores are needed (4-6 scores is preferred).
- If 3 scores are provided, the scores will double up to create the required minimum of 6 scores.
- WHS handicap requires a minimum of 6 scores to originate a handicap index.
- If no handicap is provided, you will play to a scratch (0 Handicap) until a sufficient/minimum number of scores are obtained.
- Scores contributing to your handicap will continue throughout the playoffs.

### Hole-in-One event

- Part of your league dues (\$10/player) will go toward the hole-in-one event.
- All 3 leagues will combine into 1 pot.
- Whoever gets a hole-in-one during the regular season (playoffs do not count) receives the pot.
- There can be numerous winners which would split the pot.
- If the pot is not claimed, the money will go to the club as a Men's League approved gift.
- Subs can enter but must pre-pay to be eligible.

# Make Up Matches

- It is ideal and preferred that all matches are played on the intended league night.
  - If Team "B" can't make their scheduled match on the night intended, a make up match is possible.
    - The 2 teams will work together to re-schedule and play the match prior to the next week (example: Wed 5/1 match needs to be played prior to the start of the Wed 5/8 matches).
    - $\circ$  If no time to schedule the match can be determined, Team "B" will forfeit.

# Golf Rules

- Out-of-bounds (OB)
  - USGA allows for a local rule (rule E-5) other than stroke/distance.
    - This option allows the player to drop a ball at the edge of the fairway at the point where the ball is estimated to have gone OB, no closer to the hole.
    - The player will incur two penalty strokes.
    - Example: Player hits his drive OB on #1. Player would estimate where the ball went OB. Player would then place his ball at the edge of the left fairway (where the ball went OB) and hit your 4<sup>th</sup> shot toward the green.
  - The player also has the option to use the stroke/distance option.
    - Example: Player hits drive OB on #1. Player hits another shot from the tee box. One stoke penalty occurs plus the two tee shots. Player goes to their ball and hits their 4<sup>th</sup> shot toward the green.
- Preferred Lies (better known as winter rules)
  - USGA allows for a local rule for preferred lies.
    - Winter rules allow you to lift, clean and place your ball within six inches of where it has come to rest.
    - You can't move your ball from the rough to the fairway.
    - Balls in the bunker can not be touched. If the ball is impacted by a footprint, water, etc; involve the other team for guidance.
    - This league is for fun.
- Ball hit behind maintenance building on #4
  - o If your swing/stance is altered because of the building you get free relief.
    - Determine a spot where complete relief is and take 1 club length from there.
    - Generally it's 2 clubs length from where the ball came to rest.
    - If the building is just in your way, there is not relief and you must play around the building.
- Leaf Rule (rule 16.1)
  - Free relief will be allowed for balls not found in the allotted 3 minutes.
    - Both teams need to agree that the ball is "known or virtually certain" that it came to rest in or on an "abnormal course condition."
    - Both teams must agree that the ball is NOT out of bounds and "we just can't find it".
    - Drop a ball in a mutually agreed spot with no penalty.
    - This league is for fun.
- Putting out
  - "Gimmies" are allowed as a method to increase pace of play. Just be mindful of the distance being granted.
- Swing Relief
  - You do not get free relief from objects that define or mark the course boundary.

### Rainouts

- Rainouts will be communicated through the GLS app. You will receive a message via email, mobile app push notification, and an announcement on the league home page.
- Every effort to keep league nights in place will be encouraged.
- If the league gets cancelled, no matches will be scored.
- If the league gets postponed, any matches played prior to the scheduled day will be scored.

### Attendance

• Any team that does not show up for league or have substitutes on the tee box by the end of the league's timeslot will be considered a forfeit and receive 0 points for the week. The opposing team will be awarded 9 points.

## Number of Teams

- Thursday league will be capped at 30 teams.
- The league managers will assess pace of play for 2024 and at the end of the season will determine if this should be reduced moving forward. Attrition will be the only means to reduce teams, in a given league.
- Wednesday Late league is under review.

### Regular Season Winner

- After the 16-weeks of season play are complete, the GLS team point leaders will receive \$100/team.
- In the event of a two-team tie, the 1st tiebreaker will be the team that won the head-to-head match played between the two teams during the regular season. If that match had resulted in a tie or if the two teams did not play each other during the regular season, the 2nd tiebreaker will be which team scores the most points the last week of regular season play. If there is still a tie, then the 2nd to last week of regular season play will be used until the tie is broken.
- Each of the 3 leagues will receive \$100/team.

## Playoffs

- After the 16-weeks of season play are complete, there will be playoffs (single elimination bracket).
- The Wed-Mid & Wed-Late leagues will combine into 1 playoff of 22 teams, Thursday will have 16 teams.
- Seeding for playoffs will be determined by regular season points. In the event of a two-team tie, the 1st tiebreaker will be the team that won the head-to-head match played between the two teams during the regular season. If that match had resulted in a tie or if the two teams did not play each other during the regular season, the 2nd tiebreaker will be which team scores the most points the last week of regular season play. If there is still a tie, then the 2nd to last week of regular season play.
- Any playoff match that results in a tie will require a sudden death tiebreaker.
  - You will start on hole #1.
  - Applicable handicap strokes per hole will be used.
  - Play single holes until a hole is won.
- If a playoff team drops before the playoffs or cannot attend their first playoff match, then the next seed gets in and each seed slides down a spot until you reach the dropped team. This applies to the 1<sup>st</sup> round only (don't want a 1<sup>st</sup> round forfeit).
- Playoff matches are intended to be played on your scheduled night. If there is any inclement weather during any week of the playoffs, you are expected to make up that match prior next week.
- Wed-Mid/Late playoffs will take 5 weeks to complete. Thursday playoffs will take 4 weeks to complete.
- Payout as follows:
  - 1<sup>st</sup> Place Mid/Late (\$500/team), Thursday (\$400/team)
  - o 2<sup>nd</sup> Place Mid/Late (\$300/team), Thursday (\$240/team)
  - o 3<sup>rd</sup>- 4<sup>th</sup> Place Mid/Late (\$200/team), Thursday (\$160/team)
  - o 5<sup>th</sup>- 8<sup>th</sup> Place Mid/Late (\$120/team), Thursday (\$100/team)
  - o 9<sup>th</sup>- 16<sup>th</sup> Place Mid/Late (\$90/team), Thursday (\$70/team)
  - 17<sup>th</sup>- 22<sup>nd</sup> Place Mid/Late (\$70/team)