

Season

- Starts May 2
- Ends Sept 26
- Organizational meeting – April 4th at 10 AM
- Will open limited tee times April 18 and 25 for “practice” –use the league website (www.golfleaguesite.com) to make tee times. Tee times will open up at 7 AM 2 weeks before the scheduled play (close Saturday before at 9 AM)
- Will open limited tee times Oct 3, 10, 17 if there is an interest
- League manager: Barb Ship 301-520-4624 or barb@ships3.com

Format

Individual play, 18-hole net scoring golf league

League players have made a commitment to play most if not all weeks.

If golfers want to purchase a discount package, please do so before the league begins.

Tee Times/Sign-up

- First tee time: 8:56 AM, last tee time – 10:13 AM (based on needs of the league) except for pre-season rounds (9:07-10:02 AM).
- You may sign up using the app for a grouping. Tee times will open at 7 AM Tuesday 2 weeks before the league date and close at 9 AM Saturday before the league date. After 9 AM Saturday, you must call the pro shop to add or cancel a tee time (and let me know so I can create a slot for you to enter your score).
- You may sign up individually into a foursome slot or you may add a member of the league to your group. If you add someone, only that individual (or the league manager – Barb) may remove themselves from the sign-up, so make sure the individual is going to play and wants to play with you or your group. When you add yourself to a group, there is an option to add a note by clicking the icon to the right of your name – please do so if there are specific requirements (e.g. must have an early tee time this particular date, can't play before 9:30, etc.). In addition, one of the other icons to the right of your name allows you to either move yourself to a different foursome or remove yourself.
- If there are more golfers than tee time slots, a wait list is created which will automatically move you to a spot if there is a cancellation. Also, Laytonsville will “squeeze” in an extra foursome if needed.
- Goal is for the league to have foursomes.
- Pro Shop will make tee times over the weekend and enter into the MCG app. Usually this will generate an email to each golfer with tee time and information will be available on the app. May also call the pro shop for information.
- Cancellations due by Sunday PM (before Tuesday's league play). If no cancellation and no show, will be charged (same as for general public). This enables the pro shop to potentially rework tee times so that they are maximally filling their slots.
- In case of inclement weather, may call pro shop on Tuesday and cancel with no penalty (comparable to general public).
- I will try and arrange two three modified shot guns during the summer with pro making tee times and lunch afterwards (lunches included in the league fee). I will work with the pro to arrange these.

Keeping score

- Must use the app, NOT the website. (May use phone or tablet)
- It's best if one person in the foursome keeps score for everyone, but if you want to record your own individual score (or yours and a friend's), you MUST UNCHECK the scores you are not tracking.
- Problems – send me a text or email
- You can always send me a picture of your scorecard and I'll do it

Matches

- Weekly play with individual total net scores, points awarded based on finish place
- May choose tee box (silver, gold or white) - scores will be adjusted using slope/rating for tees – but should play from same tee box throughout the season.
- No points for gross scores
- Weekly “games”: fewest putts, closest to the pin (#5), most fairways - points awarded
- Hope for a few shotguns with lunch and some kind of “tournament”
- Some September League Championship – league champion's name on plaque for best gross score, other awards to be determined
- League play will not be cancelled for inclement weather. If fewer than 5 people from the league play, scores will not count toward awards
- Must play a minimum of 50% of non-inclement weather dates to participate in prizes and tournaments

Cost of golf and lunch

- See below for golf and cart costs
- No special lunch pricing for league – MCG Golf is in process of reworking it's menu and prices due to many issues including their costs.
- Likely will be weekly lunch specials available to the public.

Cost and Prizes

- \$75 per person
 - Weekly total and game winners
 - Seasonal winners
 - Tournament prizes
 - Potentially lunch with modified shotgun starts
 - End of season “banquet”
 - Website for entering scores, keeping handicaps
- Prizes (gift cards for pro shop – to be awarded at end of season) – will be determined early in season and will be transparent; will be based on amount of money collected and fairly allocated between tournaments and weekly games
 - Mid-summer tournament(s)
 - End of season September tournament
 - Weekly net scores
 - Weekly games (most fairways, fewest putts, closest to the pin)
- Last year: 1/3 for banquet, 1/3 for lunches and website, and 1/3 for awards

Tuesday Morning Ladies League Pricing 2023

Rate/Package	Walking	Riding (approx.)
Base Rate	\$45.00	\$62.00
Senior Rate	\$38.25	\$46.75
King Package	\$36.00	\$44.50
Golden Bear Package	\$31.50	\$40.00
Par Package	\$40.50	\$57.80
Birdie Package	\$30.75	\$48.50
Eagle Package	\$22.50	\$31.00

Laytonsville Ladies Golf League

The order in which this league enforces league play.

1) Laytonsville's Local Rules dictate all play.

**As a league, we have adopted Laytonsville Course rules as Local League Rules

2) USGA Rules

Local League Rules

The 4 Local League Rules are as follows:

1) When in the fairway ONLY- Players may lift, clean, and place their ball within 3 inches of the original resting point, no closer to the hole.

2) On Holes # 3, #12 & #16 – If the tee shot does not clear the grass/stream on either side, the player may play their next shot from the designated drop zone. If the player elects to move to the drop zone the player will incur a 1 stroke penalty and continue play.

3) Players may choose to treat non-mowed areas as a lateral hazard, drop 2 club lengths from the point of entry. Player will incur a 1 stroke penalty.

4) Our league will not recognize white staked areas on Laytonsville Golf Course. ALL white stake areas will now be played as red stake areas. Players may take 2 club lengths from point of entry for a 1 stroke penalty **OR** players may move ball to the fairway across from the point of entry no more than 2 club lengths from the rough for a 2 stroke penalty.

Laytonsville Ladies Golf League Rules Cheat Sheet

- 1) Unplayable Lie (player may declare an unplayable lie *at any time*)
 - a) Replay from original shot location—**1 stroke penalty**
 - b) Drop ball behind point where ball lies, keeping point directly between hole and spot at which ball is dropped – **1 stroke penalty**
 - c) Drop ball within 2 club lengths from where the ball lies, no closer to the hole - **1 stroke penalty**
- 2) In a lateral hazard (red stakes)
 - a) Play ball as it lies, may ground club – **no penalty**
 - b) Replay from original shot location—**1 stroke penalty**
 - c) Drop ball within 2 club lengths from point of entry, no closer to the hole - **1 stroke penalty**
 - d) Drop ball as far back as desired on a straight line from hole through point ball last crossed edge of hazard – **1 stroke penalty**
 - e) Player may drop ball in the fairway across from the point of entry, no more than 2 club lengths from the rough - **2 stroke penalty**
- 3) Hitting wrong ball (replace opponent's ball) – **2 stroke penalty**
- 4) Interference with stance or swing (artificial / man made)
 - a) 1 club length relief, no closer to the hole – **no penalty**
- 5) Player's ball hits opponent's at rest ball (1 or both balls off the green)
 - a. Place opponent's ball back to original location, player now must play their ball as it lies – **no penalty to either player**
- 6) Player's ball hits opponent's ball (both balls on green)
 - a) Place opponent's ball back to original location, player now must play their ball as it lies – **2 stroke penalty to player, no penalty to opponent**
- 7) Cart path (when ball comes to rest on or interferes with stance / swing)
 - a) Player may elect to take 1 club length relief, no closer to the hole – **no penalty**
- 8) Ball moved (accidentally) by player after ball comes to rest on the green
 - a) Place ball back to original location – **no penalty**
- 9) Ball moved by a natural cause (i.e. wind, water, gravity) after ball comes to rest on the green
 - a) Play ball from the new resting point – **no penalty**